

Read a Refreshing Book This Summer!



1. Choose a book or magazine of your choice. Feel free to pick your favorite genre.
2. Relax and read.
3. Think about how you could *persuade* your friends to read the book or magazine.
4. Prepare a **project** that will be shared in order to **persuade** your friends to read the book.
5. Your project is **due** the first day of school, **September 5th**, and will be presented the first week.

Here are some suggestions for your project, but feel free to come up with your own idea.

- Produce a book trailer on iMovie (like a movie trailer).
- Design a PowerPoint presentation.
- Make a video about the book on a phone or device of your choice. (book review, produce a commercial etc...)
- Give a book talk about the book to your class explaining top 10 reasons to read the book.
- Draw a comic strip about the book.
- Make a persuasive poster that will encourage others to read the book.
- Decorate a paper lunch bag with a scene from the book on one side and a summary on the other. Place five items in the bag that represent important events from book.

Try **NOT** to give away the ending in your project. The goal is to persuade your friends to read the book too!

Any digital projects can be emailed to your teacher on or before the first day of school. District emails are first initial last name @saddlebrookschools.org
Please see the reverse side for the **grading rubric**.

Your teacher will score your project on this rubric. **Use it as a guide while you are creating your project.**

4	3	2	1
The project includes detailed information about the book or magazine.	The project includes adequate information about the book or magazine.	The project is missing important information about the book or magazine.	The project does not include important information about the book or magazine.
The project includes specific details about the main ideas (nonfiction) or characters, settings, and problems. (story elements included)	The project includes general main ideas (nonfiction) or details about the characters, settings, or problems. (missing one story element)	The project included one main idea (nonfiction) or details about the characters, settings, or problems. (missing 2 story elements)	The project did not include a main idea or story elements.
The project was persuasive, clear and free of mistakes.	The project was persuasive, mostly clear and had minimal mistakes.	The project needed clarity and had mistakes.	The project was unclear and had several mistakes.

Remember, don't give away the ending!!

The presentation did not give away the ending.	The presentation gave clues about the ending but did not give it away.	The presentation gave away most of the ending.	The presentation gave away all of the ending.
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